

**FRR Super 6IX Team Racing**  
**Fun – Fast – *Competitive Racing***  
**For Everyone**

**Mission – Aim - Objective**

FRR Super 6IX Team Racing is a race series that is nothing like anything else offered. We have built a new and engaging team racing experience for the autumn/winter months that will work alongside the core FRR 'Tours'. The series will challenge and engage individual riders and teams – and we are aiming at an Elite level too.

All classes of rider will have the same opportunity to race in a fair environment, where they will feel wanted, involved, and have a purpose. All riders and teams will be supported by the organiser and the community.

We are excited to unveil the full concept of Super 6IX Team Racing, with leeway for improvements. We are happy to answer your questions and hope you will be as keen as we are to see the concept flourish into one of the best virtual Team Racing experiences.

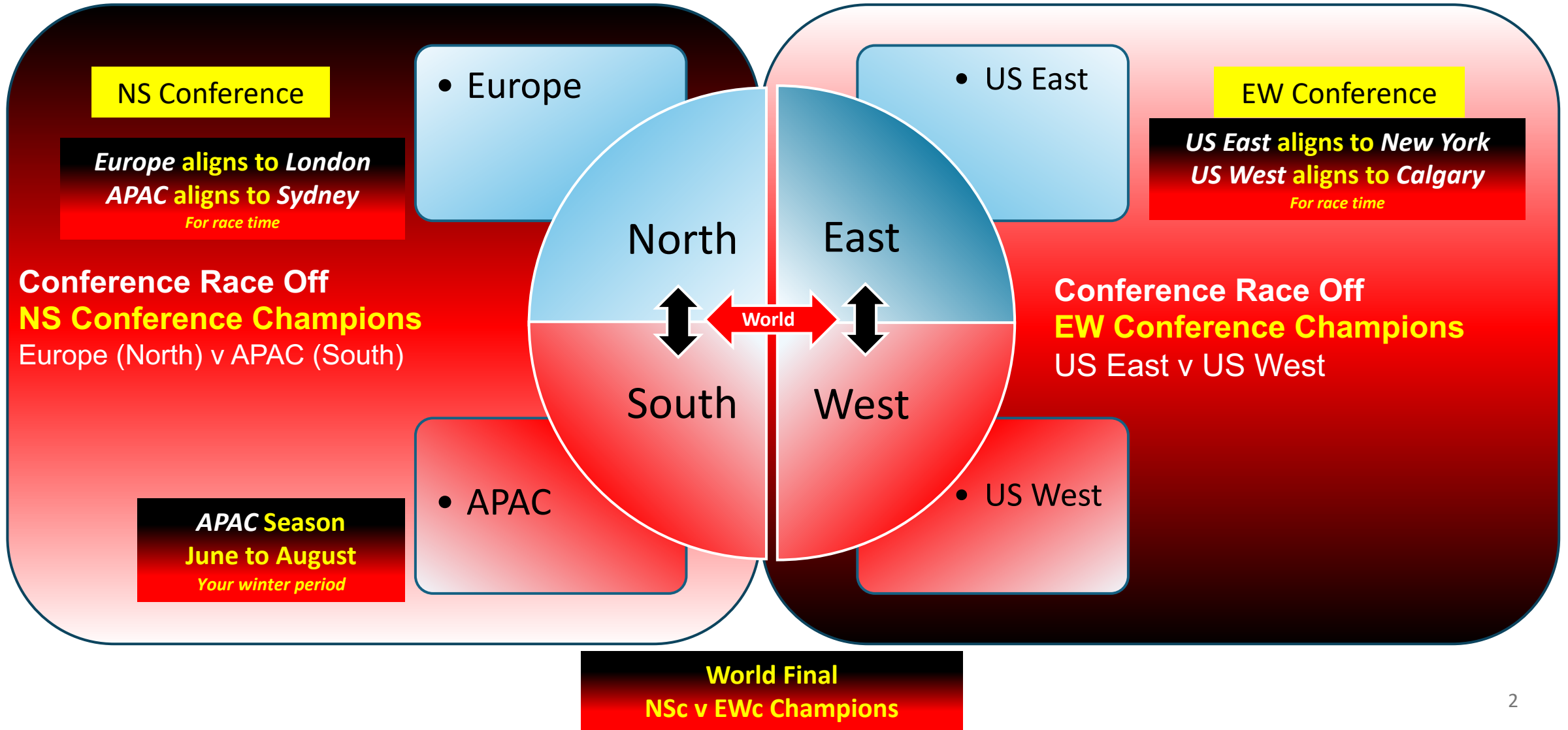
Rome wasn't built in a day but it did start on one and that day is Today!

FRR is 4 years in the making so somehow February 28<sup>th</sup> feels like the right day for a proposal.

Let's do this!

## FRR Super 6IX Team Racing – Structure

Two Conferences  
 Four Regions - Five Leagues – n Divisions  
 Mixed and Women only



## Team Competition Conference – Region - League - Division Promotion – Relegation Finals

### Conference Regions

NSc – Europe (North) v APAC (South)

EWc - US East v US West

### Division Placement

One Regional Qualifier to place all Teams

**SEPTEMBER 20TH**

- Miss this event and ask to join before round 1 starts then Teams will be added to the lowest Division for their class
- Once a round has started New Teams can join at the start of the next round in the lowest Division for their class
  - there is no short cut to the top

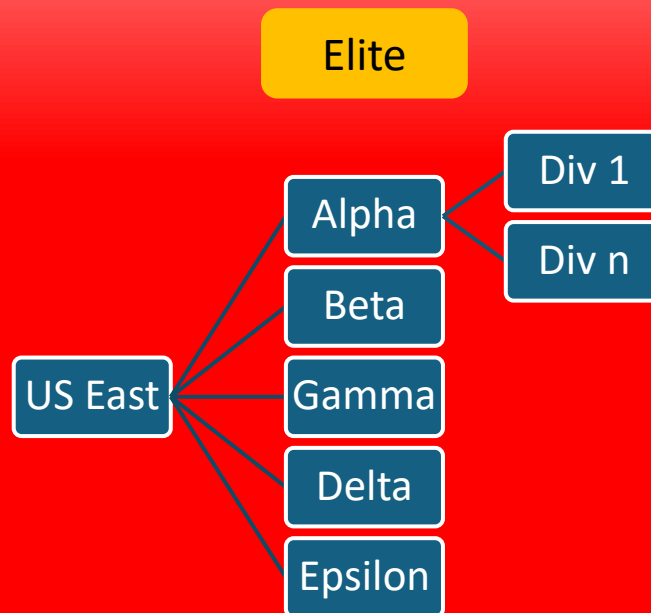
### Five Regional Leagues

(A) Alpha (B) Beta (C) Gamma

(D) Delta (E) Epsilon

n Divisions all Leagues

15\* Teams Per Division



### Season

3 Rounds of 4 to 6 races

**FRIDAY 6 - 8pm Race Time\*\***

(\*\*Region to inform decision as it must fit the competitors)

Promotion/Relegation each round

### Conference Final

Top 5 Teams each Region, League & Div 1

### World Final

Top 5 Teams progress to Final

### World Final

10 Teams Qualify

1 World Team Champion

*Think of the Kudos!!*

## Concept

Over the next period we will be reviewing an ELITE racing option for Men and Women by asking the group what they would want for a winter League – it's a blank canvas...

You don't have to be a 'pro' to be involved however to ensure a fair playing field ALL riders will need to meet the entry requirements as this is not 'community racing'...

We appreciate there are many different aspects to cover so we are connecting to the riders and managers to see if we can do something to help as I feel the organisation and care of FRR could bring them something more than they have experienced to date in virtual racing and training as they prepare for the outside.

Watch the FRR space as this story develops

## FRR Super 6IX Team Racing Team Structure

### Team Selection

Rider Class aligns to **30day MAX vELO**  
(Open for Mixed / Women's for Women)  
Riders must have Experience to race  
**Experience** = 5 ranked vELO races  
League Max rider class (as below)

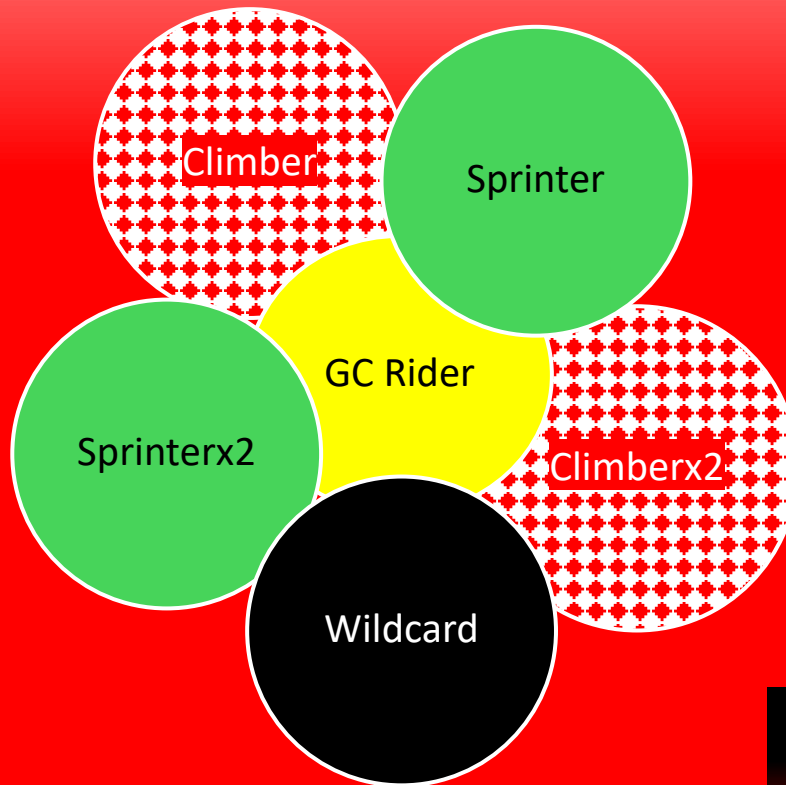
<b>Alpha</b> All Class Any	<b>Beta</b> Emerald CRP	<b>Gamma</b> Amethyst HAB	<b>Delta</b> Gold CAY	<b>Epsilon</b> Bronze PEP
----------------------------------	-------------------------------	---------------------------------	-----------------------------	---------------------------------

### Rider Upgrade

Managers can select any rider given mutual consent between Club and rider  
Managers will see unselected registered riders on a 'bench' list to contact  
Managers must be able to get weight verification video's within 24hrs post race when requested

### Rider Assessment Every Wednesday

(Check eligibility for Team selection next race due to vELO change)



### Six Rider Racing Roles

### Team Creation

Set by Team Manager  
Select Team Class at setup  
Teams can be edited up to race time  
Selection AFTER rider assessment

### Finals

Riders must have ridden in the Season 4 times for the Team AND be the right class to be eligible for Finals

### Rider Roles

GC = Double finish points  
Climber x2 = Finish & Climb points only  
Sprinter x2 = Finish & Sprint points only  
Wildcard = Finish, Climb & Sprint

## FRR Super 6IX Team Racing Rounds - Races

### Season

Consists of 3 Rounds  
Each round involves 4 to 6 Races  
(Time of year will dictate number)

### Race Day

**FRIDAY 6 - 8pm Race Time\*\***

(\*Region to inform decision as it must fit the competitors)

Each League only Races Teams from their Region  
Each Region has ONE Race Time for All Leagues & Divisions\*

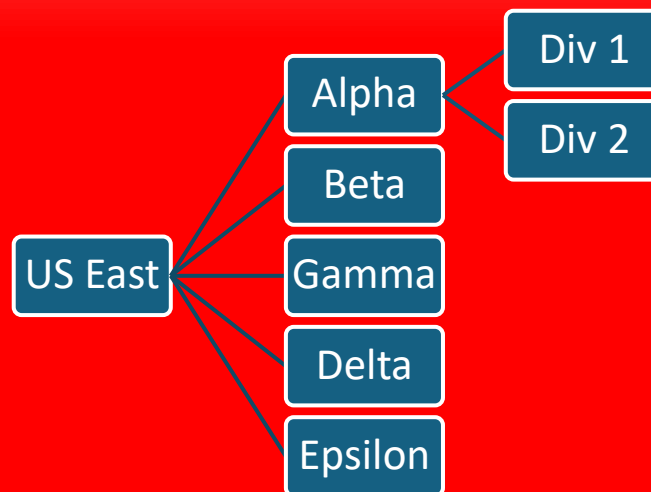
Teams only see riders from the same League but all Divisions\*

Resulting separates Divisions

### Racing Season

APAC– June to August (Finals March)  
Elite/Europe/Americas - October to March

Elite



### Race Options

No Power Ups – No Steering  
Same bike frame – No HUD  
Smart Trainer only

### Race Results

Results are separated by Division

### Race Team Points

All rider scores count  
Teams ranked by Total rider points scored  
1<sup>st</sup> 20pts 2<sup>nd</sup> 18pts 3<sup>rd</sup> 16pts  
4<sup>th</sup> to 10<sup>th</sup> -1pt 11<sup>th</sup> to n 5pts

### Promotion & Relegation

Top 3 Promoted  
Bottom 3 Relegated

**Point Ties decided on Most Points**  
Finish then Sprint then Climb

## FRR Super 6IX Team Racing Promotion – Relegation - Resignation

### Setting up the League

All things need to start somewhere Teams will perform a single Region Classification Race where Divisions will be determined by the total points scored

Perhaps the single most important event of the Team Racing calendar in 2025

After this Teams can only join the lowest Division of their selected Region and League start at the bottom and work your way up

Region Classification

Defines

League & Division Structure

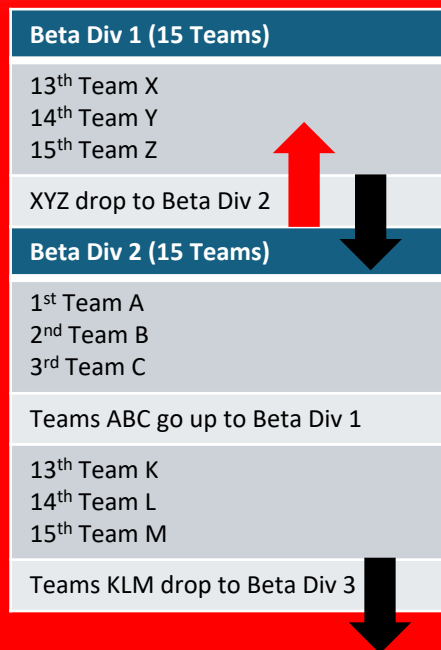
#### New Teams

- Miss classification and ask to join before Round 1 then Team will join lowest division for their class
- New Teams join lowest div at the start of next round
  - *Teams can resign at any time*

Divisions will be reassessed between rounds

### Promotion / Relegation

At the end of each round Top 3 Teams Promote to next Division, Bottom 3 Teams drop a Division



Promotion / Relegation / Finals are all decided on most/least points scored

### Team Series Objective

Qualify for the Conference Finals at the end of Round 3 each Series for a shot at the World Final and Win the ultimate Team award

### Entry Fees (TBA)

### Entry fees - Prize Fund – Incentive

*This level of effort & commitment is worth something And others are now asking for fees for so much less*

## FRR Super 6IX Team Racing Pathway to Finals All Leagues

Example Delta League pathway to finals.





# FRR Super 6IX Team Racing Schedule Pilot – APAC Season 1

**SEASON 1  
APAC  
QUALIFICATION – MAY 17**

NS Conference – 0700UTC

## APAC Season 1 & Pilot Series

Qualification	Round	Race	1	2	3	4	5
<b>MAY 24</b>	1	June	6	13	20	27	Jul 4
New Teams Jul 5	2	Jul	11	18	25	Aug 1	X
New Teams Aug 2	3	8	15	22	29	Sep 5	Sep 12

Promotion / Relegation - After Race 5

Promotion / Relegation - After Race 4

Promotion / Relegation - After Race 5 for Season 2

Season to Finals GAP to ensure APAC runs their Autumn/Winter period

## Pilot Series

Conference Final	World Final
NS – Jul 12 – 0700UTC EW – Jul 12 – 1400UTC	Not Run Times Don't work

Conference Finals  
March 7th

NS – 0700UTC  
EW - 1400UTC

World Final

14<sup>th</sup> March – 1900UTC

Tour	Dates
France	Sep 22 – Oct 5
Britannia	Nov 1 – 16
Watopia	Dec 29 – Jan 11
World	Feb 14 <sup>th</sup> - Mar 1

# FRR Super 6IX Team Racing Schedule

## Europe & Americas - Season 1 – Tours

**SEASON 1  
EUROPE & AMERICAS  
QUALIFICATION – SEP 20**

NS Conference – 0700UTC  
EW Conference – 1400UTC

### Season 1

<b>Qualification</b>	<b>Round 1</b>	<b>Race</b>	<b>1</b>	<b>2</b>	<b>3</b>	<b>4</b>	<b>5</b>	<b>Promotion / Relegation After Race 5</b>	
<b>SEP 20</b>		<b>Date</b>	Oct 10	17	24	31	Nov 7		
<b>New Teams</b>	<b>Round 2</b>	<b>Race</b>	<b>1</b>	<b>2</b>	<b>3</b>	<b>4</b>	<b>Promotion / Relegation After Race 4</b>		
Nov 24th		<b>Date</b>	Nov 21	28	Dec 5	12			
<b>New Teams</b>	<b>Round 3</b>	<b>Race</b>	<b>1</b>	<b>2</b>	<b>3</b>	<b>4</b>	<b>5</b>	<b>6</b>	<b>Promotion / Relegation After Race 6 for Season 2</b>
Jan 16		<b>Date</b>	16	23	30	Feb 6	13	20	

<b>Conference Finals March 7th</b>	<b>NS – 0700UTC EW - 1400UTC</b>
--	--------------------------------------

<b>World Final</b>	<b>14<sup>th</sup> March – 1900UTC</b>
--------------------	--

Tour	Dates
France	Sep 22 – Oct 5
Britannia	Nov 1 – 16
Watopia	Dec 29 – Jan 11
World	Feb 14 <sup>th</sup> - Mar 1

## FRR Super 6IX Team Racing

### What do YOU need to do to join the fun?

#### Riders

Registration starts **April 4<sup>th</sup>** – and the APAC Season will start in JUNE alongside the Pilot Series.

Just go to the FRR website, login or create an account and in ‘Event Registration’ select ‘FRR Super 6IX – Series 1’ - It’s that easy...! It is then down to Team Managers to create Teams...

Racing will be simple, but challenging, engaging and fair .. What is not to like?

#### Club/Team Managers

Contact Race Control to have your FRR role updated to ‘Team Manager’ (if you are not one already)

You can do this on Discord (in the Super 6IX Team Managers channel) or via email to Race Control

#### Interested in helping – Sponsoring – Advertising - Podcasting

It is a tiny team of volunteers that manages everything FRR. By drawing on community skills we could produce better communications, have a higher social media profile, have local champions and drive more engagement. So if you would like to help champion a region, offer a skill, sponsor or advertise, then let’s talk.

Email: [rcontrol@flammerougeracing.com](mailto:rcontrol@flammerougeracing.com)